import java.util.Scanner;

class Player{

int n;

public void guess(){

Scanner scanner = new Scanner(System.in);

System.out.print("Enter your guess: ");

n = scanner.nextInt();

}

}

class Game{

Player p;

void startGame(){

p=new Player();

int guessp;

boolean pisRight=false;

int target=(int)(Math.random()\*10);

int attempt=0;

System.out.println("Iam Thinking of a Number between 0 & 10...");

while(attempt<3){

p.guess();

guessp=p.n;

System.out.println("Your Guess ? "+guessp);

if(target==guessp)

pisRight=true;

if(pisRight){

System.out.println("Your are a winner......");

System.out.println("Game Over");

break;

}

else{

System.out.println("System won the Match");

}

attempt++;

}

if(!pisRight){

System.out.println("You Lost the Match..");

}

}

}

public class GuessingGame{

public static void main(String[] args){

Game game=new Game();

game.startGame();

}

}